

# Woodruff Scout Reservation

## Summer Camp 2010 Merit Badge

### Quick Reference Chart

Eagle required merit badges are ***italicized and bold***.

This chart has been revised, and is based on **2010** requirements.

Requirements that cannot be completed at camp are indicated in the "Complete at Camp?" column.

Merit Badge	Recommended Year Camper	Complete at Camp?	Cost	Program Area
Archaeology	2 <sup>nd</sup>	Possible		Nature
Archery	2 <sup>nd</sup>	Possible		Shooting Sports
Art	1 <sup>st</sup>	Possible		Handicraft / Arts
Astronomy	3 <sup>rd</sup>	No - 6		Nature
Athletics ( w/Sports )	2 <sup>nd</sup>	No - 3,5		Field Sports
Basketry	1 <sup>st</sup>	Possible	\$15-20	Handicraft / Arts
Bird Study	2 <sup>nd</sup>	Possible		Nature
<b><i>Camping</i></b>	2 <sup>nd</sup>	No - 4b,5e,7b,8d,9		Outdoor Skills
Canoeing	2 <sup>nd</sup>	Possible		Aquatics
<b><i>Citizen in the Nation</i></b>	3 <sup>rd</sup>	No – 2,3		Outdoor Skills
<b><i>Citizen in the World</i></b>	3 <sup>rd</sup>	Possible		Outdoor Skills
Climbing	2 <sup>nd</sup>	Possible		COPE
<b><i>Communications</i></b>	3 <sup>rd</sup>	No – 4,5,8		Outdoor Skills
Cooking	2 <sup>nd</sup>	No - 4,6,7d		Outdoor Skills
<b><i>Emergency Preparedness</i></b>	2 <sup>nd</sup>	No - 2c,6c,8b		Outdoor Skills
<b>Environmental Science</b>	3 <sup>rd</sup> – recommended completion of 8 <sup>th</sup> grade science	Possible		Nature
Fingerprinting	1 <sup>st</sup>	Possible		Handicraft / Arts
<b><i>First Aid</i></b>	1 <sup>st</sup>	Possible		Outdoor Skills
Fishing	1 <sup>st</sup>	Possible		Nature
Forestry	1 <sup>st</sup>	Possible		Nature
Geology	1 <sup>st</sup>	Possible		Nature
Horsemanship ( see note )	2 <sup>nd</sup>	Possible	\$35	Adventure Zone
Indian Lore	2 <sup>nd</sup>	Possible	\$10-20	Handicraft / Arts

Merit Badge	Recommended Year Camper	Complete at Camp?	Cost	Program Area
Leatherwork	1 <sup>st</sup>	Possible	\$10-15	Handicraft / Arts
<b>Lifesaving</b>	2 <sup>nd</sup>	Possible		Aquatics
Motorboating	2 <sup>nd</sup>	Possible		Aquatics
Orienteering	2 <sup>nd</sup>	Possible		Outdoor Skills
<b>Personal Fitness</b>	2 <sup>nd</sup>	No - 8		Field Sports
Photography	2 <sup>nd</sup>	Possible	\$10-15	Handicraft / Arts
Pioneering	2 <sup>nd</sup>	Possible		Outdoor Skills
Plant Science	2 <sup>nd</sup>	No - 4		Nature
Pottery (w/Sculpture )	2 <sup>nd</sup>	Possible		Handicraft / Arts
Reptile & Amphibian Study	2 <sup>nd</sup>	No - 8		Nature
Rifle Shooting	2 <sup>nd</sup>	Possible		Shooting Sports
Rowing	2 <sup>nd</sup>	Possible		Aquatics
Sculpture (w/Pottery)	2 <sup>nd</sup>	Possible		Handicraft / Arts
Shotgun Shooting	3 <sup>rd</sup> ( must 13 or older )	Possible		Shooting Sports
Small Boat Sailing	3 <sup>rd</sup>	Possible		Aquatics
Soil & Water Conservation	2 <sup>nd</sup>	Possible		Nature
Space Exploration	2 <sup>nd</sup>	Possible	\$10-15	Nature
Sports ( w/Athletics )	2 <sup>nd</sup>	No - 4,5		Field Sports
<b>Swimming</b>	1 <sup>st</sup>	Possible		Aquatics
Water Sports	3 <sup>rd</sup> (must be 13 or older)	Possible		Aquatics
Weather	1 <sup>st</sup>	Possible		Nature
Whitewater ( see note )	3 <sup>rd</sup> (must be 13 or older)	Possible	\$15	Aquatics
Wilderness Survival	2 <sup>nd</sup>	Possible		Outdoor Skills
Woodcarving	1 <sup>st</sup>	Possible	\$10-15	Handicraft / Arts

Each youth participating at Woodruff has, included in their camp fee, one offsite activity. That offsite activity could be either Whitewater Rafting, Horsemanship Merit Badge, or the Horse Trail Ride. Any youth that desires an additional offsite activity will pay a \$35.00 additional fee. All adult leaders participating in an offsite activity will pay a \$35.00 fee (including those adults attending camp at no cost).

**Horsemanship MB:** This is a two day badge, either Mon/Tue or Wed/Thur. Scouts will ride offsite one day (12:30 pm departure) and attend a merit badge class in camp the other day ( 2:00 pm class ). Participants will pick one of four options:  
Ride Monday, Class on Tuesday  
Class Monday, Ride Tuesday  
Ride Wednesday, Class Thursday  
Class Wednesday, Ride Thursday

Fees for Whitewater MB (\$15) and Horsemanship MB (\$35, if applicable) should be paid directly to camp, included with the scout's regular camp fees.

**Whitewater MB** participants must have completed either Canoeing MB or earned the Kayaking BSA award BEFORE taking this merit badge.

Costs for the Handicraft merit badges represents the average cost for projects that must be completed to obtain the merit badge. All supplies can be obtained at the camp trading post. Costs can vary, depending on the specific project that the scout selects. Costs for photography merit badge include picture development.